

## ALLSTAR / PREP BUILDING DIFFICULTY SCRIPT SHEET

TEAM NAME				_ TEAM#_			_
DIVISION				# ATHLETES			
	MAJORITY / MOST / MAX> STUNTS:	ı	ı	TOSSES:	I	1	

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STUNT DIFFICULTY		Some/Avg - Above Avg	High/Plenty/ Excellent	PYRAMID DIFFICULTY	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
% Participation (÷4)				% Participation / minimal bases			
Degree of difficulty (technical skills required /				Degree of difficulty (technical skills required /			
intricacy, flexibility and amplitude)				intricacy, flexibility and amplitude)			
Minimal bases / single based skills				Use of structures			
Variety of skills / loads / trans / dismounts				Variety of skills / loads / trans / dismounts			
(includes level and non-level)				(includes level and non-level)			
Pace and combo of skills				Pace and combo of skills			
			S Difficulty				P Difficulty
TOSS DIFFICULTY (N/A for PREP)		Some/Avg - Above Avg	High/Plenty/ Excellent	BUILDING CREATIVITY	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
% Participation (÷5)		9		Visuals (loads / trans / dismounts)	g	g	
Degree of difficulty (technical skills required /	1			Innovative / unique			
intricacy and flexibility / amplitude)				Intricate ideas / elements			
Height							
Variety / additional skills (level & non level; except L2)							
Combo of skills (loads/trans/dismounts, etc)							
			T Difficulty				B Creativity